

**NEW! KNUCKLES STARTS HIS OWN SERIES!**

# **Sonic** the comic

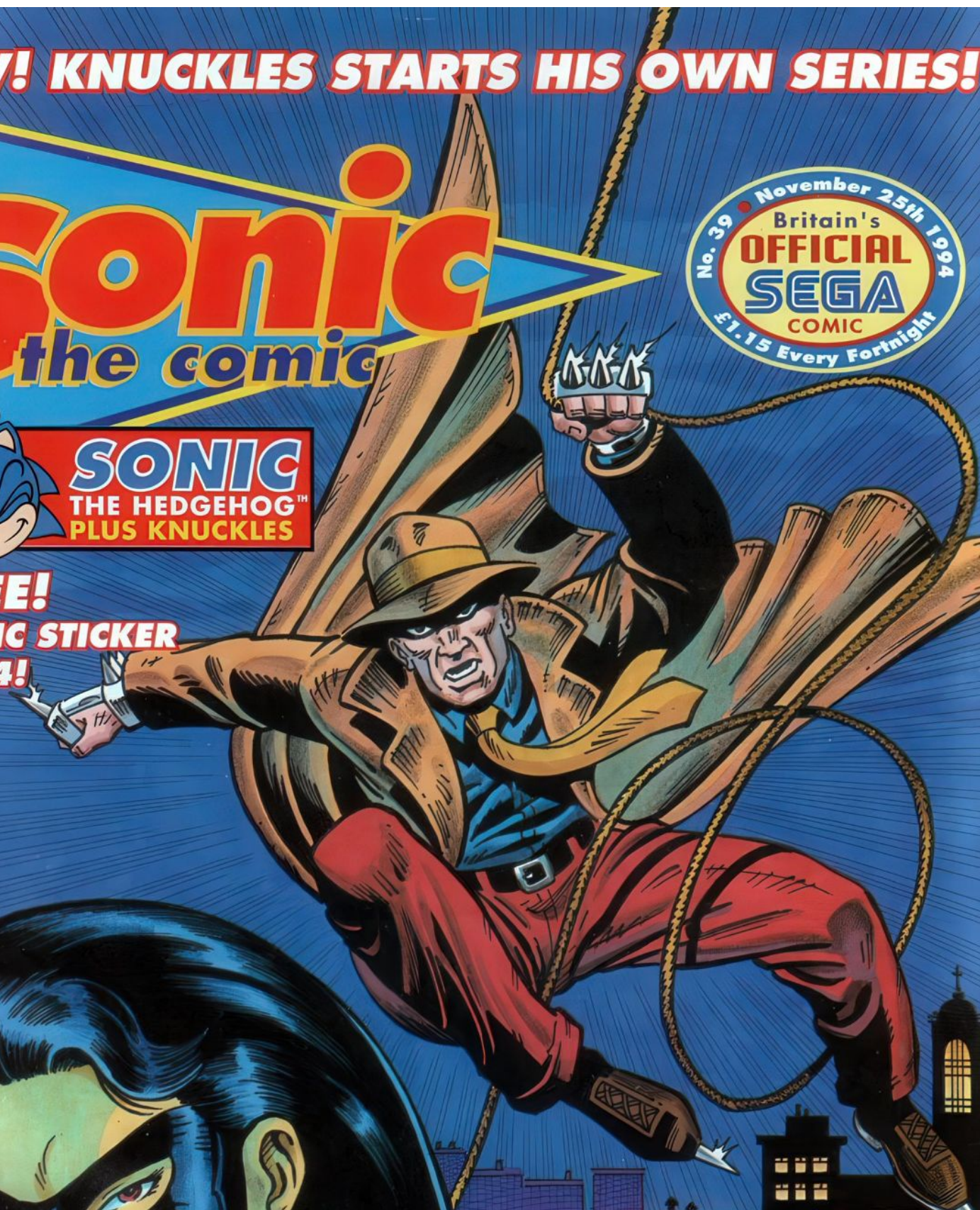
No. 39 • November 25th 1994  
Britain's  
**OFFICIAL**  
**SEGA**  
COMIC  
£1.15 Every Fortnight

starring



**SONIC**  
THE HEDGEHOG™  
PLUS KNUCKLES

**FREE!**  
**SONIC STICKER**  
**SET 4!**

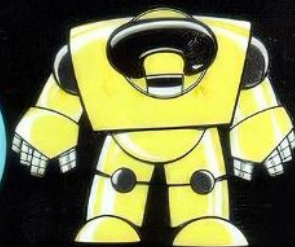


**ETERNAL**  
**CHAMPIONS**  
**LARSEN & SHADOW**

# **CITY** **KICKERS!**



# CONTROL Zone



Your online guide to the sensational world of Sega and Sonic The Comic. Hosted by Megadroid.

## Welcome Screen

Hey, Boomers!

Is it a tremor? Is it a quake? Is it a shockwave? No, it's **Knuckles** powering his way into his very own **STC** series! Looks like Sonic's got a serious rival. Let us know what you think of Knuckles.

Got your latest set of **STC Sonic Stickers**? One more set to go and you'll have the lot. Have you sent in your ideas suggesting the best use for them?

**Decap Attack** comes to a gruesome close in this issue but fear not, Chuck-a-holics, a special complete **Decap Attack** story will be in **STC 40**. You just can't have enough of a bad thing, can you?

Did I mention **STC's** two Christmas **Mega Issues**? I did? Well, I'm doing it again. Slide a glance to the right for more news of this great event.

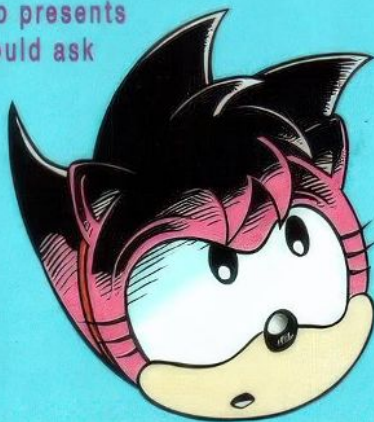
One last thing. **Marko's Magic Football**. Who is he? What is it? Stay tuned for the answers.

## AMY'S CHRISTMAS TREAT?

Amy is just one of the big surprises heading your way in two issues' time when **STC** goes mega-size! **STC 41** and **42** will not only contain the regular supercharged action to be expected from Britain's top-selling video game comic, but some segasational extra features:-

- 48 pages of excitement!
- Special stories featuring surprise stars!
- Puzzles, compos, pin-ups and more!
- New series begins!
- Amazing **FREE** gifts!

Get your orders in now, Boomers. **STC 41** and **42** are bound to be sell-out items - and just about the best **Crimbo** presents you could ask for!



## The Sega Charts

All the chart action for all the Sega systems - in every issue of **STC**.



### MEGA DRIVE

- 1 **new** MORTAL KOMBAT 2
- 2 **up** SONIC THE HEDGEHOG
- 3 **down** FIFA INTERNATIONAL SOCCER
- 4 **down** JUNGLE BOOK
- 5 **down** PGA EUROPEAN TOUR GOLF
- 6 **down** SUPER STREET FIGHTER 2
- 7 **down** SONIC SPINBALL
- 8 **up** SONIC THE HEDGEHOG 2
- 9 **new** MICKEY & DONALD
- 10 **down** SONIC THE HEDGEHOG 3

### MEGA-CD

- 1 **down** FIFA INTERNATIONAL SOCCER
- 2 **down** TOMCAT ALLEY
- 3 **up** ECCO THE DOLPHIN
- 4 **down** BATTLECORPS
- 5 **up** PRINCE OF PERSIA
- 6 **up** SILPHEED
- 7 **down** SONIC CD
- 8 **re** BATMAN RETURNS
- 9 **re** THUNDERHAWK
- 10 **down** ROAD AVENGER

### MASTER SYSTEM

- 1 **up** DESERT SPEED TRAP
- 2 **up** JUNGLE BOOK
- 3 **down** ROBOCOP V TERMINATOR
- 4 **down** SONIC THE HEDGEHOG 2
- 5 **down** SONIC CHAOS
- 6 **down** SONIC THE HEDGEHOG
- 7 **re** MICKEY MOUSE 2
- 8 **re** ALADDIN
- 9 **down** MICRO MACHINES
- 10 **down** F1

### GAME GEAR

- 1 **new** MORTAL KOMBAT 2
- 2 **down** SONIC THE HEDGEHOG 2
- 3 **re** ALADDIN
- 4 **down** SONIC THE HEDGEHOG
- 5 **re** DONALD DUCK
- 6 **re** TALESPIIN
- 7 **down** MICKEY MOUSE
- 8 **down** SONIC CHAOS
- 9 **down** JUNGLE BOOK
- 10 **down** STREETS OF RAGE

Megadroid

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# SONIC

THE HEDGEHOG

## Sonic No More

Script:  
Nigel Kitching  
Art:  
Ferran Rodriguez  
Lettering:  
Ellie de'Ville

PLANET MOBIUS - S.R.R.1\*

\*STILL RULED BY ROBOTNIK!

READY, DOCTOR  
ROBOTNIK!

WAIT FOR  
MY SIGNAL ...

ROBOTNIK?

NOW!

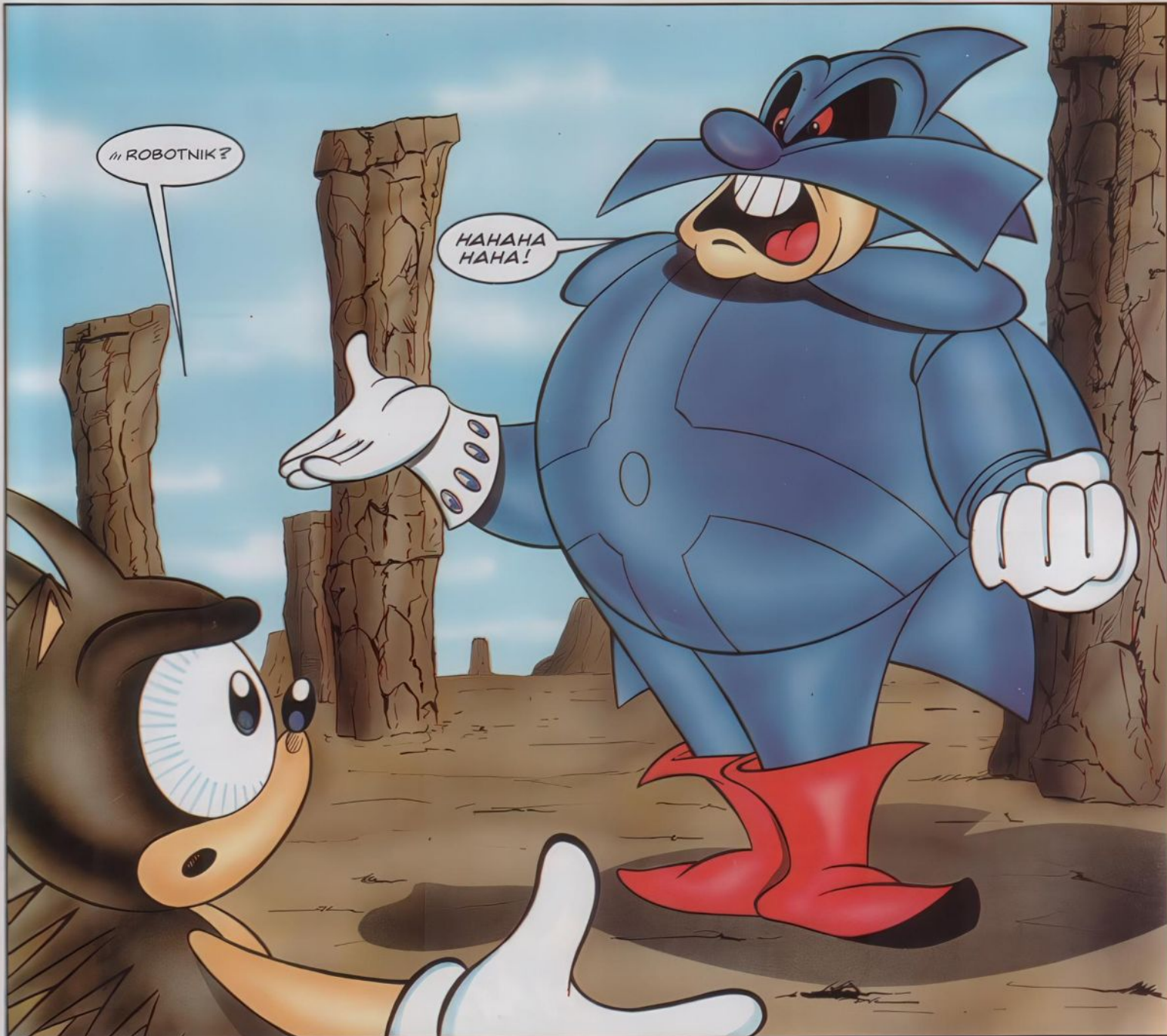
AGGGGHH!

FAZZHUMMMM!





\*SEE STC B FOR SONIC'S ORIGIN-MEGADROID.





MEANWHILE, BACK AT SONIC'S SECRET BASE.

I DON'T UNDERSTAND IT. SONIC HAS NEVER TAKEN THIS LONG ON HIS MORNING RUN BEFORE.

I HOPE NOTHING'S HAPPENED.



I HAVE YOUR SONIC SPEED NOW AND THERE'S NOTHING YOU CAN DO ABOUT IT!



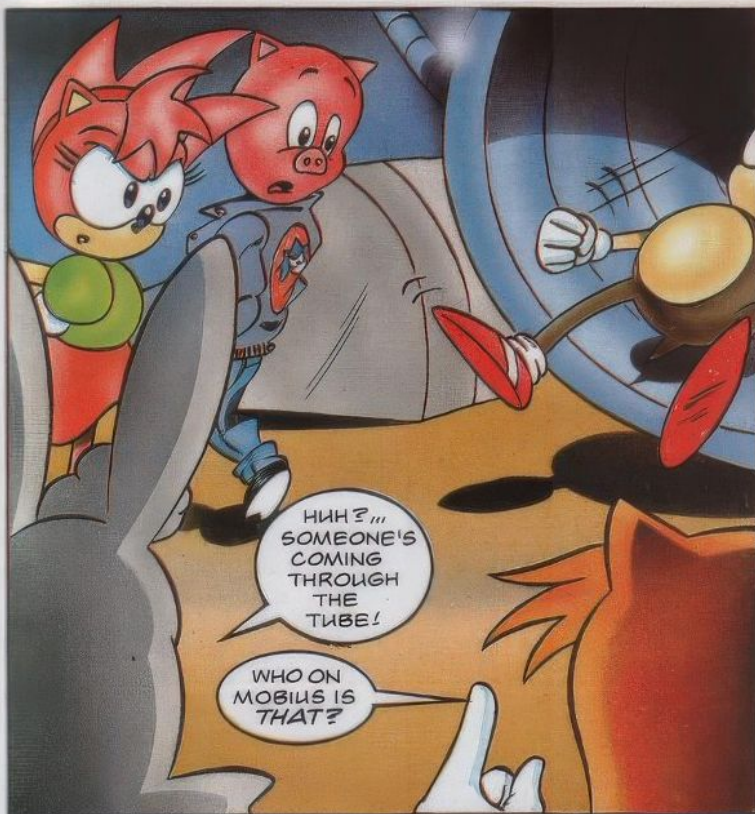
YOU... YOU'RE LETTING HIM GO?

HAHAHA!

I WANT THE PEOPLE OF MOBIUS TO SEE WHAT I HAVE DONE TO THEIR GREATEST HERO!

THIS HAS GOT TO BE SOME KIND OF BAD DREAM...





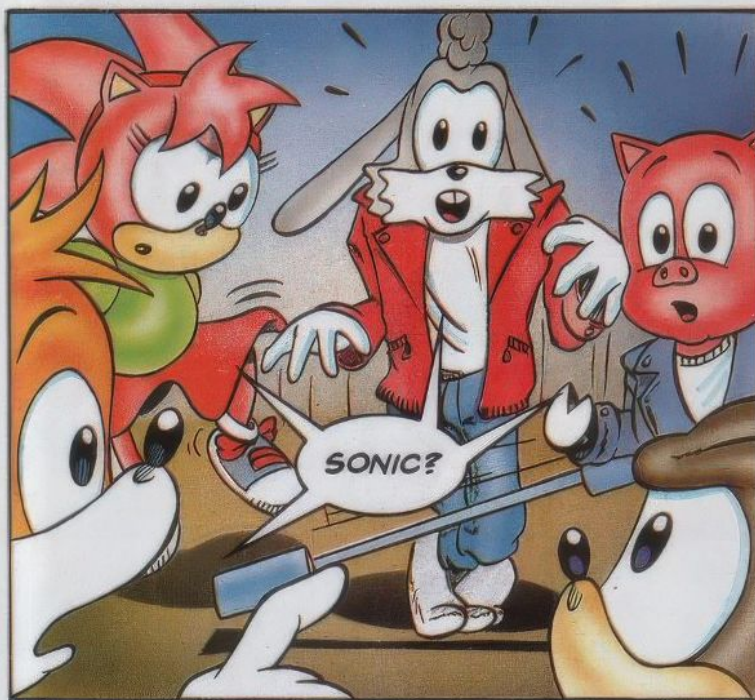
HUH?...  
SOMEONE'S  
COMING  
THROUGH  
THE  
TUBE!

WHO ON  
MOBIUS IS  
THAT?



ALL RIGHT, STRANGER,  
HOW DID YOU FIND US?  
THIS BASE IS  
SUPPOSED  
TO BE A  
SECRET!

WHOA!  
HOLD ON,  
GUYS, IT'S  
ME!

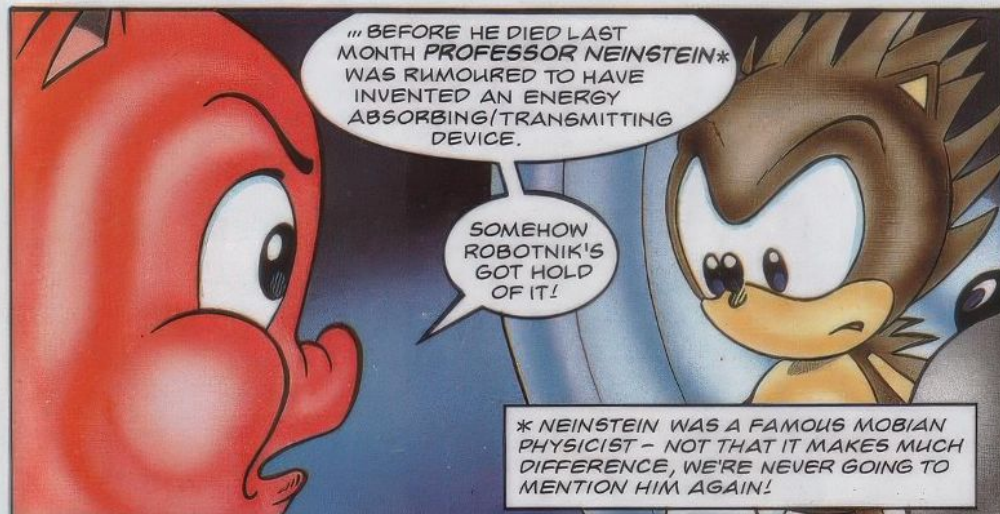


SONIC?



IT WAS OLD EGG-BREATH...  
HE HAD THIS RAY GUN THING.  
HE'S STOLEN MY  
POWER, GUYS!

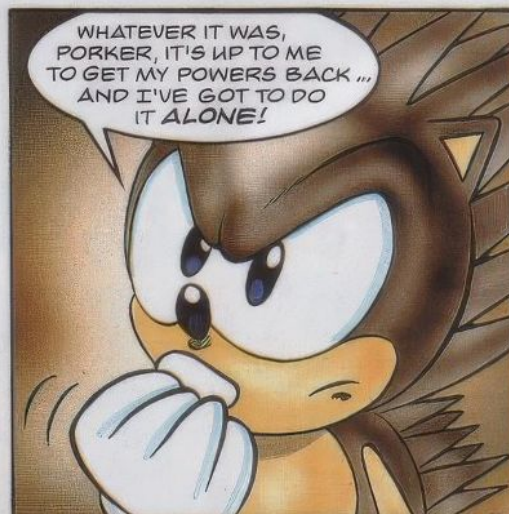
SONIC... I  
THINK I KNOW WHAT  
IT WAS...



... BEFORE HE DIED LAST  
MONTH **PROFESSOR NEINSTEIN\***  
WAS RUMOURED TO HAVE  
INVENTED AN ENERGY  
ABSORBING/TRANSMITTING  
DEVICE.

SOMEHOW  
ROBOTNIK'S  
GOT HOLD  
OF IT!

\* NEINSTEIN WAS A FAMOUS MOBIAN  
PHYSICIST - NOT THAT IT MAKES MUCH  
DIFFERENCE, WE'RE NEVER GOING TO  
MENTION HIM AGAIN!



WHATEVER IT WAS,  
PORKER, IT'S UP TO ME  
TO GET MY POWERS BACK...  
AND I'VE GOT TO DO  
IT ALONE!



A LITTLE LATER.

NOW TO REALLY  
MAKE THOSE EMERALD  
HILL FOLK SUFFER!

I ... THINK  
I'M GOING TO ...  
BE SICK!

HOLD IT, ROBOTNIK! I  
KNOW ALL ABOUT NEINSTEIN'S  
DEVICE!

AND  
YOU LOOK  
TERRIBLE  
IN BLUE, BY  
THE WAY.

THE POWER IS  
MINE NOW, SONIC ...  
AND THERE'S NOTHING  
YOU CAN DO ABOUT IT!

BADNIKS ...  
PERFECT!

WHY SHOULD  
I WASTE MY TIME ON  
SOMEONE AS PATHETIC  
AS YOU?

DESTROY  
SONIC, MY  
BADNIKS!

AFFIRMATIVE ...  
TARGET MATCHES  
SPECIFIED  
PARAMETERS.

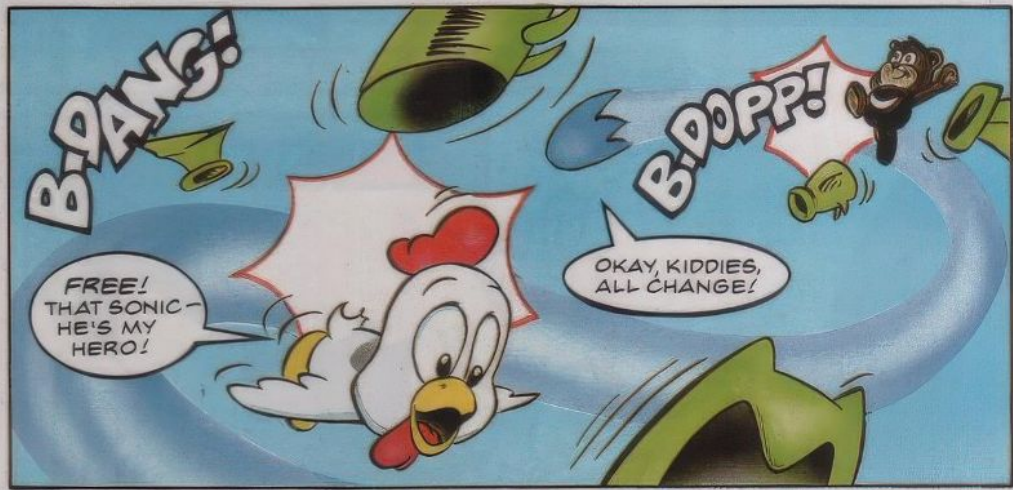
ATTACK  
SONIC, YOU  
IDIOTS!

COOL ... THE BADNIKS  
THINK ROBOTNIK IS ME. HANG  
ON, THAT'S AN INSULT!











# REVIEW

## Zone

Enter the zone that brings you reviews of all the new releases for the Sega game systems.  
Reviewer this issue:  
David Gibbon.

### BALLZ

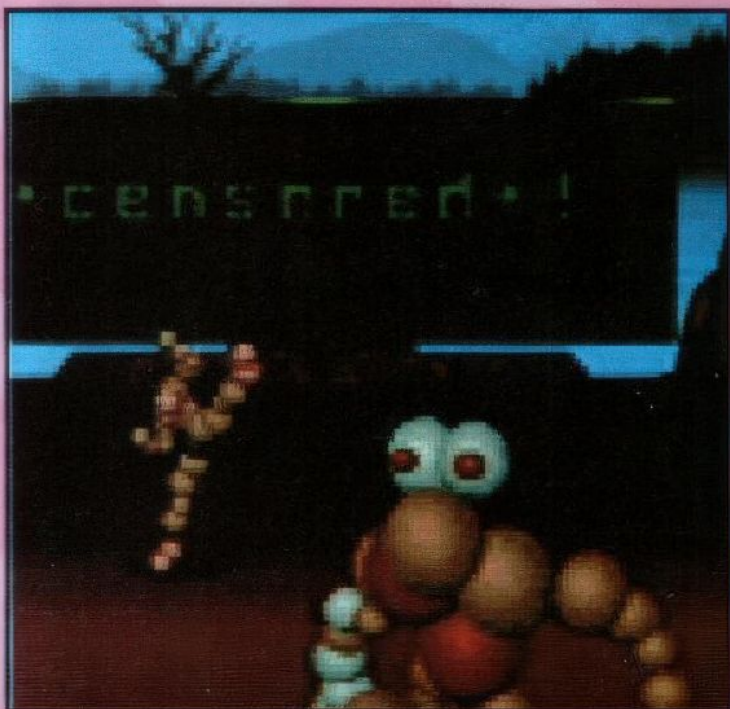


game type: 3D BEAT 'EM-UP  
1-2 PLAYERS

Contrary to what you might believe, **Ballz** is actually a revolutionary 3D fighting game which looks and plays similar to Sega's eagerly awaited *Virtua Fighters*. The characters in the game are different from characters in normal fighting titles like *Street Fighter 2* because each fighter has been created using a combination of different-sized colour balls - hence its name!

A line-up of 16 unique characters and bosses are included, each with their own obnoxious personality; Basher, Boomer and Divine amongst them. All 16 fighters have between 28 to 33 moves (about three times more than most beat 'em-ups!) including a few special moves for good measure.

The game takes place in an arena with the jesters taunting billboards and video screens in the background. Visually, the fighters get progressively bigger and smaller as they move backwards and forwards on the screen. Not only do you fight your opponent, you also get the chance



Mega Drive



Master System



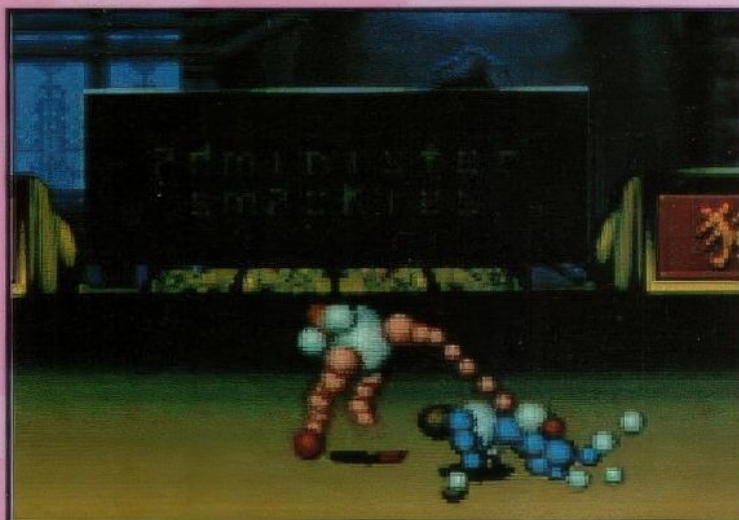
Mega CD



Game Gear

### STC Rating System

under 40% = Yawnsville  
40 - 70% = Normalsville  
70 - 80% = Fun City  
80 - 90% = Big Time City  
over 90% = Mega City



to mock them. A great feature is the ability to change to another character at any time with a secret morph power. Once a fight has been won, you can watch your victory from any camera angle with an incredible zooming instant replay that takes you directly overhead.

**Ballz** is full of humour, digitised comments, flashy graphics and up-beat music. Accolade must be congratulated on taking the initiative to produce the first ever 3D beat 'em-up for the Mega Drive. The game takes some getting used to, but beat 'em-up fans will be hooked.

## FAST FAX

PUBLISHER	PRICE
ACCOLADE	£39.99

**GRAPHICS**

.....90

**SOUND**

.....82

**PLAYABILITY**

.....84

**RAVES : GRAVES**

The first ever 3D beat 'em-up - and it works!

The 3D graphics may not be to everyone's taste.

**OVERALL**

**86%**



# JUNGLE BOOK

game type: **PLATFORM**  
**1 PLAYER**



The graphics and animation on **Jungle Book** are absolutely superb. Virgin handed over all the animation work to Disney, creating the most beautifully animated game this year! It's pedigree stands out and even the initial programming of the game was done by Dave Perry, the talent responsible for massive hits *Cool Spot* and *Aladdin*.

Based on Walt Disney's film *Jungle Book*, the game sees you in the role of man-cub Mowgli attempting to escape the clutches of hungry tiger, Shere Khan. Mowgli must make his way through 10 levels to finally reach the safety of the Man Village. To complete a level, various gems need to be collected before a message appears



instructing you to find a particular character such as Baloo the Bear. Once found, that level will be complete. Of course, nothing is that easy and each level of **Jungle Book** is full of baddies such as crazy monkeys and swarms of bees that hamper your progress. Apart from being able to jump on heads to dispose of baddies, Mowgli also has an unlimited supply of bananas. A number of weapons found lying around each level can be picked up and used later, including nuts fired through a pea-shooter and boomerang bananas. Witch Doctor Masks are also available giving you several seconds of invulnerability - great when fighting the end of level baddies.

Each of the 10 levels include plenty of baddies, bonus levels, traps and settings to stop **Jungle Book** from becoming a bog-standard platformer with snazzy graphics. Apart from the excellent gameplay and music taken from the film, it's the animation that really makes it special. Just let Mowgli stand still and you're treated to him dancing, balancing a banana on his nose and swatting flies. The movements are very realistic - ranging from Mowgli's hair blowing in the wind, to the falling leaves dropping to the ground - superb. Make sure **Jungle Book** is one of the games you buy this year.

**FAST FAX**

<b>PUBLISHER</b> VIRGIN	<b>PRICE</b> £44.99
<b>GRAPHICS</b> .....93	
<b>SOUND</b> .....79	
<b>PLAYABILITY</b> .....86	
<b>RAVES</b> Incredible animation and great gameplay make this a must!	<b>GRAVES</b> May be too easy to complete for older players.
<b>OVERALL</b> <b>92%</b>	



# THE ETERNAL CHAMPIONS

## LARSON'S REVENGE PART 3

SCRIPT: MICHAEL COOK  
ART: JON HAWARD  
LETTERING:  
TOM FRAME

"YOU KNOW, A GUY CAN GO OFF A PLACE."

"CHICAGO USED TO BE MY KIND OF TOWN.  
I WAS BORN HERE. RAISED HERE.  
WORKED HERE."

"I THOUGHT I'D SEEN THE  
LAST OF THE CITY."

WHAT WAS  
THAT? IS  
SOMEONE  
OUT  
THERE?

OH SURE, THERE'S ALWAYS  
SOMEONE 'HANGING AROUND'  
A FIFTEENTH FLOOR  
WINDOW!

Y'KNOW, THERE  
COULD BE. WHAT  
ABOUT THAT  
CAT BURGLAR?  
TYLER. HE  
COULDA GOT  
UP HERE.

YOU MEAN THE ONE WHO GOT  
HIMSELF KILLED IN **THE GANG  
WARS**? SOMEHOW, I DON'T  
THINK HE'LL BE SCALING TOO  
MANY ROOFTOPS ANY MORE.

THAT'S JUST WHERE THEY'RE WRONG. I'M  
TYLER, LARGEN TYLER. ONE TIME CAT-  
BURGLAR. NOW FULL-TIME ETERNAL  
CHAMPION.



"THE POLICE PRECINCT HOUSE IS ANOTHER PLACE I REMEMBER.  
I PASSED A MISSPENT YOUTH TRYING TO KEEP OUTTA THE PLACE.



"NOW I'M TRYIN' TO **BREAK IN.**"

SO THE MIGHTY  
**WHITE ORCHID**  
COMES TO THIS,  
HUH?

CHICAGO'S NEW CRIME  
BOSS IN CHAINS,  
HEH, HEH!

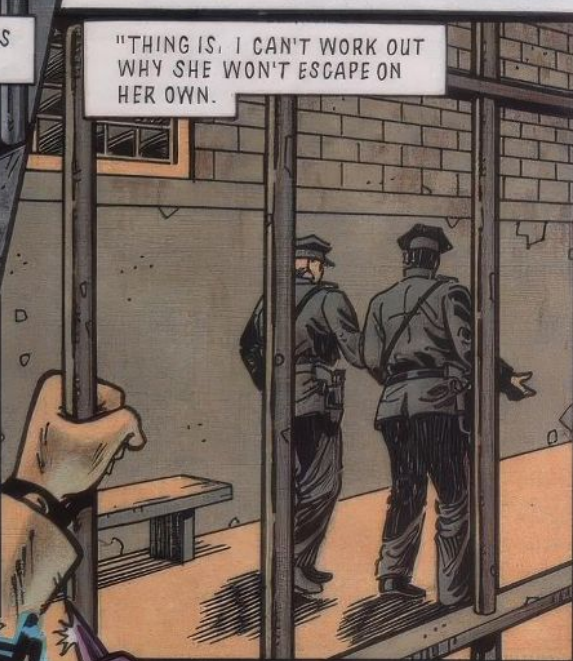


OKAY,  
LADY.  
**INSIDE!**

"COURSE, I KNOW SHE'S NO LADY. SHE'S  
SHADOW YAMOTO. NINJA ASSASSIN  
FROM THE FUTURE.



"THING IS, I CAN'T WORK OUT  
WHY SHE WON'T ESCAPE ON  
HER OWN.



"GUESS I'LL JUST HAVE  
TO HELP HER."



**KKRASH!**

WHA...?  
TYLER?

HEY, YOU REMEMBERED.  
FUNNY, I NEVER NOTICED  
YOU AT MY FUNERAL!



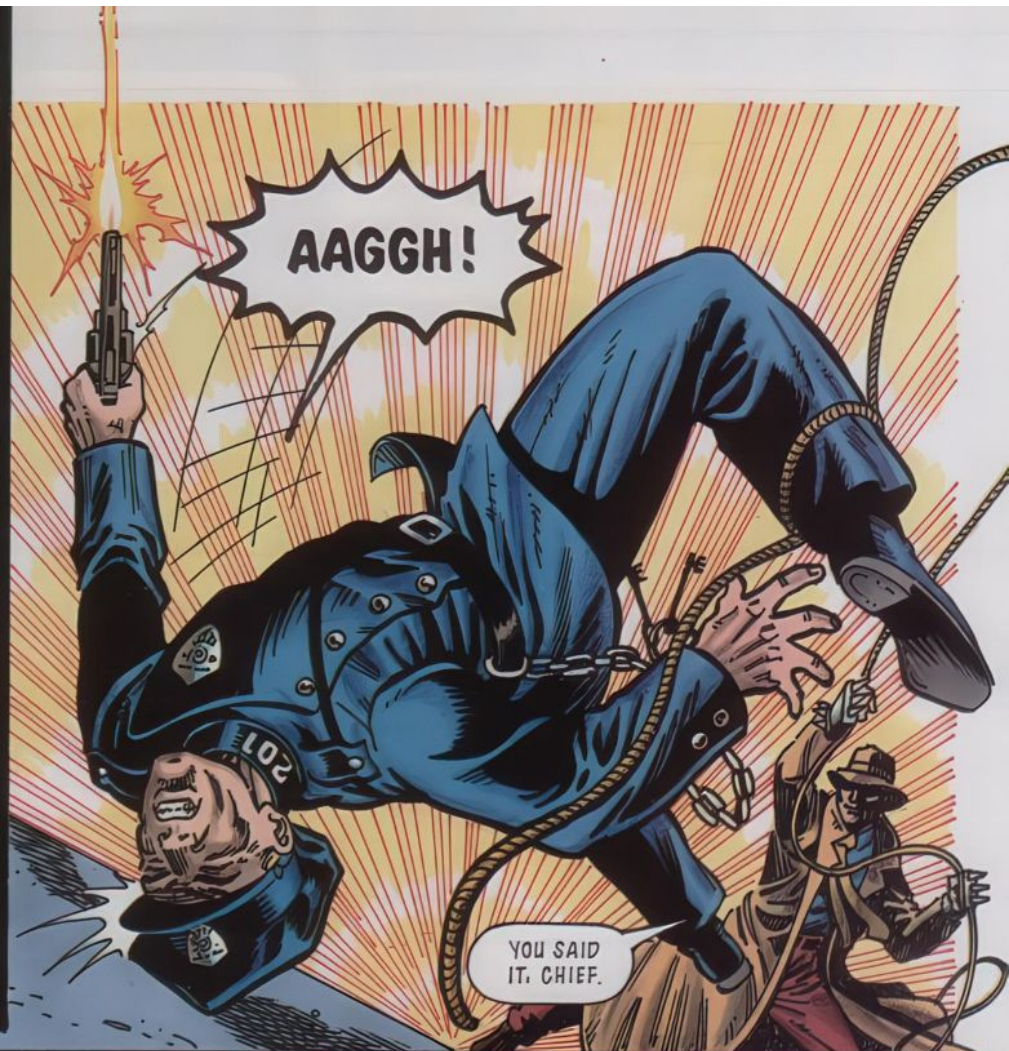




ONE MORE MOVE  
AND YOU'RE LOOKIN'  
AT **ANOTHER**  
FUNERAL!

DON'T SEND  
FLOWERS, JUST  
DONATIONS.

CAN IT, TYLER.  
PUT 'EM UP!



AAGGH!

YOU SAID  
IT, CHIEF.



HI, SHADOW.  
ONE MINUTE AND  
YOU'RE OUTTA  
HERE.

LARCEN?



HEY, PLEASE. NO  
NEED TO THANK ME.  
IT'S ALL PART OF  
THE SERVICE.

WHAT ARE YOU DOING HERE?  
THE **ETERNAL CHAMPION**  
STRICTLY **FORBADE** YOUR  
INVOLVEMENT IN MY MISSION.



LOOK, I'M  
RESCUING YOU,  
AIN'T I? NOW DO  
YOU WANT TO BE  
SAVED OR **NOT**?



"IT TURNS OUT **NOT**. SEEMS SHADOW HAD A REASON WHY SHE WANTED TO GET CAUGHT..."

IN THE LAST MONTHS I'VE COMPILED DOSSIERS ON ORGANISED CRIME THROUGHOUT CHICAGO. IN CONFESSING MY OWN CRIMES AS 'WHITE ORCHID' I'VE IMPLICATED ALL THE MAJOR GANGS IN THE CITY.

NOW I'VE FLED, MY TESTIMONY WILL BE WORTHLESS AND THE GANG BOSSES WILL ESCAPE JUSTICE.

OKAY, SO LET'S TRY FOR PLAN B. I MEAN, YOU DIDN'T KNOW YOU WERE BEING AMBUSHED ANYHOW.

SO THERE'S SOMEONE ELSE INVOLVED IN ALL THIS. SOMEONE WHO KNOWS I'M BACK IN CHICAGO. MAYBE WE CAN FIGURE THIS OUT INSIDE.

VERY WELL. BUT THERE MUST BE SOMEWHERE BETTER THAN THIS SHABBY TENEMENT.

YAMOTO, LISTEN! WHEN YOU'RE HIDING OUT IN FEAR OF YOUR LIFE, YOU'RE GRATEFUL FOR WHAT YOU CAN GET.

MAYBE IT AIN'T THE RITZ, BUT AT LEAST THE ROACHES ARE FRIENDLY.

HUSH, TYLER. VOICES.

I DON'T BELIEVE IT! I'M BEING BURGLER!

LET'S HIT 'EM FAST AND HARD!

**KRACHH!**





WHA...! MISTER TAGLIANI!

MY INFORMANT WAS RIGHT—YOU ARE BACK IN TOWN. YOU'RE LOOKING GOOD FOR A DEAD MAN, TYLER.

I THOUGHT YOU WERE THE BEST, TYLER... SEEMS THE BEST JUST GOT BETTERED. WHITE ORCHID I PRESUME?

JUST WHAT I WANTED TO HEAR. YOU COST ME A LOT OF BUSINESS, LADY. I HAD THOUGHT THE COPS COULD TAKE CARE OF YOU.

STILL, THAT'S HOW IT GOES. YOU WANT ANYTHING DONE IN THIS TOWN YOU GOTTA DO IT YOURSELF.

SO, YOU GOT SOMETHING FOR ME, CAT BURGLAR? LIKE SOME DOCUMENTS, MAYBE?

I GOT NOTHING FOR YOU.

THE DOCUMENTS REMAIN IN MY POSSESSION, TAGLIANI, AND YOUR CAUSE IS NOT SERVED BY YOUR DOUBLE-CROSS AT THE QUARRY.

NOW, LET'S SEE IF WE CAN'T GET IT RIGHT THIS TIME.



NEXT ISSUE: TWO BIRDS — ONE STONE.



# NEWS Zone

be like if you could use Knuckles' special abilities (climbing, floating, etc.) to access areas of *Sonic The Hedgehog* and *Sonic 2* previously impossible to reach?

Thus **Sonic & Knuckles** was born - and aren't we all glad?

## SECRETS OF SONIC & KNUCKLES

OR WHATEVER HAPPENED TO SONIC 3 PART 2?



As every Sonic fan knows **Sonic & Knuckles** is storming the charts by offering a unique style of gameplay via its Lock-On cartridge technology. What other game gives

you the chance to plug in carts you already have and discover new levels in games you thought you already knew inside out?



However, there is something you don't know! **Sonic & Knuckles** started life as **Sonic 3: The Special Edition**. That's right, *Sonic 3* was designed to be such a huge game that it would be brought out in two parts. Part 1, *Sonic 3* as we all know it, hit the shops in February (24th to be exact!). Part 2 was scheduled to appear in the Autumn of this year in a special cartridge that would plug into *Sonic 3* and continue the storyline.

Somewhere along the way, the folks at Sega decided that Knuckles was going to be a megastar and deserved a big role in a new game. Not only that but, they thought, if you could plug one existing *Sonic* game into the new Lock-On cart, why not others? What would it

## A WALK IN THE JURASSIC PARK

JP ROARS ONTO MEGA-CD

Fed up with watching *Jurassic Park* on video for the billionth time? Feel you could do a lot better than Richard Attenborough and co? Time to pick up **Jurassic Park** for the Mega-CD.

The game (very different from the somewhat disappointing Mega Drive platformer) puts you squarely into the action. Your helicopter crash lands on the island of Isla Nublar just after the final climactic events of the film. Your task is to collect dinosaur eggs and get them into incubation within 12 hours. Needless to say, there are a lot of dangerous dinos wandering about the place who would like you for lunch!

As expected from a Mega-CD product, graphics and sound are of the highest quality. The lush jungle scenery was digitised from detailed artwork and the dinosaurs were produced from 3D computer models.

An added bonus in the game is an on-line information system where you can learn all about the various dinosaurs from Dr Robert T Bakker, noted palaeontologist and adviser to Spielberg on the film.

**Jurassic Park** is available from Sega around now, price £49.99.



*Jurassic Park - a game with teeth!*



# THE POWER OF X

MEGA DRIVE 32X IS HERE!

The long-awaited Mega Drive 'supercharger', the **Mega Drive 32X** goes on sale this month with a recommended price of £149.00.

The 32X simply plugs into any existing Mega Drive (model 1 or 2) and works with all current Mega-CD discs and Mega Drive carts.



## NEWS

Supercharge your MD with the Mega Drive 32X.

## SHORT BURSTS SPORTS SPECIAL

A new year looms which means new versions of some of EA's top sports sims. Garry Penn reports.

### THE BEST GETS BETTER

**FIFA Soccer '95** is due for release on the Mega Drive in November, priced at £44.99.

The overall speed of action has increased, the players move more fluidly, and even more animation has been added!

New features include set-play free kicks, longer-term injuries, more believable Mega Drive-controlled players, and a very effective 'after-touch' system to allow greater bending of the ball. Over 200 national and club teams are featured, with the selection spanning eight international leagues including the Brazilian, Dutch, English and Italian.



Fortunately, the cartridge has a battery so the state of play in long-term competitions and seasons can be stored, and yes, **FIFA Soccer '95** is compatible with EA's 4-Way Play adaptor.

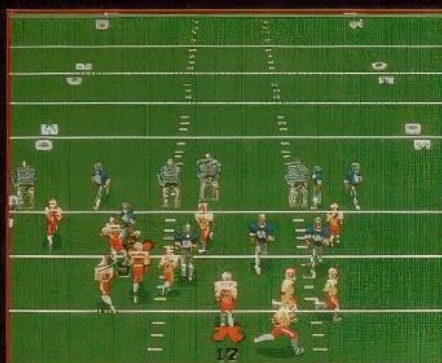
### MADDEN REVISITED

**Madden NFL '95** is yet another updated version of what some regard as the best American Football simulation available for the Mega Drive.

In this version the pitch and players have been rendered in full 3D to create a remarkably realistic

playground. Player animation is improved - so too is the commentary from John Madden himself - and the player intelligence is the best it's ever been.

Take control of one of 30 NFL teams and compete in a complete NFL season (take advantage of the cartridge's battery to save your progress along the way). Four players can use EA's 4-Way Play adaptor to play with or against each other, but the icing on the cake is the availability of statistics galore; including world



records for individual performances of passing, rushing and tackling, just so you can see how well you fared. Priced at £44.99, **Madden NFL '95** is out on the Mega Drive this month.

### BASKETBALL GOES LIVE IN '95

Hot on the heels of Acclaim's incredible **NBA Jam** basketball simulation on the Mega Drive, comes **EA Sport's NBA Live '95**.

Once again the **FIFA International Soccer** viewpoint has been adapted to suit this game. To further increase the speed and flow of play, you can also pass the ball while on the run. Other moves include behind-the-back passes, two-player 'alley-oops', tip-in slams and intentional fouls (boo).

A wealth of statistics are available, together with a trading option which means you can create your own Dream Team. The changes, along with your progress in the seasons and play-offs, can be stored on cartridge.

**NBA Live '95** supports EA's 4-Way Play adaptor, so you and your friends can play with or against each other. The game will be available for the Mega Drive this month. The price: £44.99.



AFTER THE BATTLE WITH ROBOTNIK'S BADNIKS\* KNUCKLES IS HEADING BACK TO THE FLOATING ISLAND WITH JUST ONE THOUGHT ON HIS MIND - TO RID HIS WORLD OF EVERY TRACE OF THE EVIL DOCTOR ROBOTNIK.

WARNING... WARNING...  
SELF-DESTRUCT SEQUENCE  
INITIATED. 20... 19... 18...

\*SEE 'ROBOTNIK'S REVENGE', STC 37+38-MD.

WHAT?  
I DIDN'T TOUCH  
ANYTHING!

ORDER SENT  
BY A REMOTE  
SOURCE. 14... 13...

INCOMING  
TRANSMISSION... ON  
SCREEN NOW... 10...  
9... 8... 7...

ROBOTNIK!

AH, MY FORMER  
'ALLY'! I THOUGHT YOU'D  
LIKE TO KNOW THAT THE CRAFT  
YOU'RE FLYING BELONGS TO ME  
...AND MY PUNISHMENT FOR  
THIEVES IS PARTICULARLY  
HARSH!

SO THIS  
LOOKS LIKE THE  
END FOR YOU,  
KNUCKLES...

...UNLESS  
YOU'VE LEARNED  
HOW TO FLY!

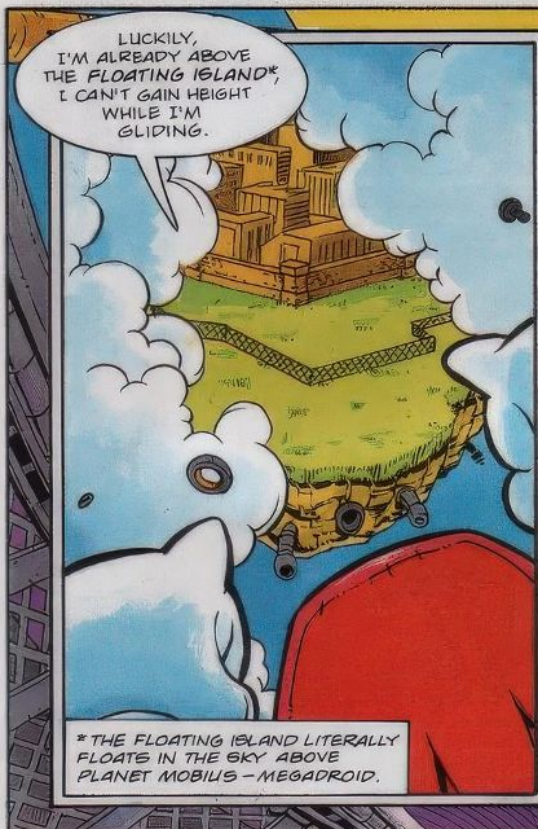
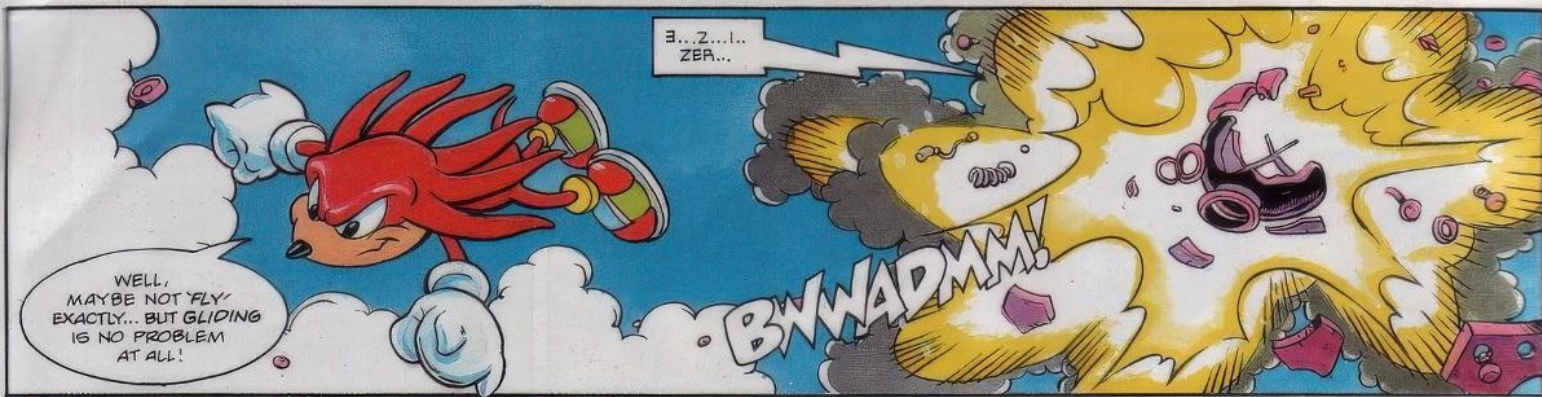
# KNUCKLES

## CARNIVAL NIGHT CONSPIRACY PART 1

Script: Nigel Kitching  
Art: Richard Elson  
Lettering: Elitto Fell

STARTS  
TODAY

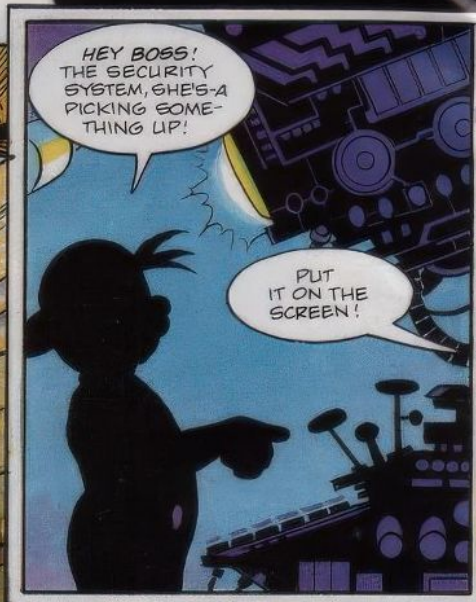








I'M IN!  
I JUST HOPE I  
CAN GET OUT OF  
SIGHT BEFORE  
I'M SEEN!



HEY BOSS!  
THE SECURITY  
SYSTEM, SHE'S-A  
PICKING SOME-  
THING UP!

PUT  
IT ON THE  
SCREEN!



HEY, THAT'S  
A RELIEF. I THOUGHT  
IT MIGHT-A BEEN  
SONIC THE HEDGE-  
A-HOG!

I TOLD YOU  
NEVER TO MENTION  
THAT NAME  
AROUND ME!

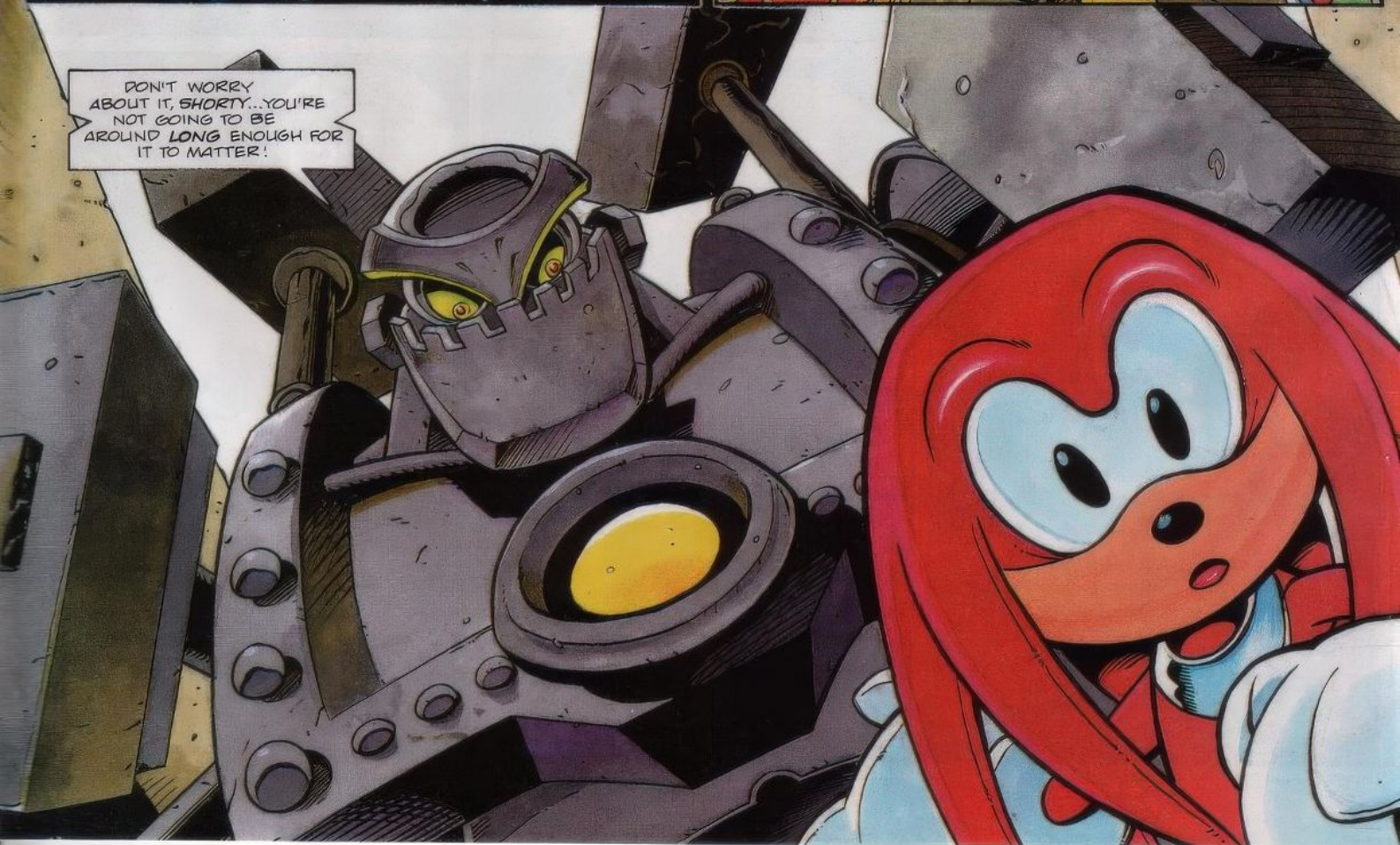
ANYWAY  
THIS LITTLE GUY  
DON'T LOOK SO  
TOUGH. SEND OUT  
A CONSTRUCTION  
ROBOT.



"... AND LET'S GET OURSELVES  
A RINGSIDE SEAT!"

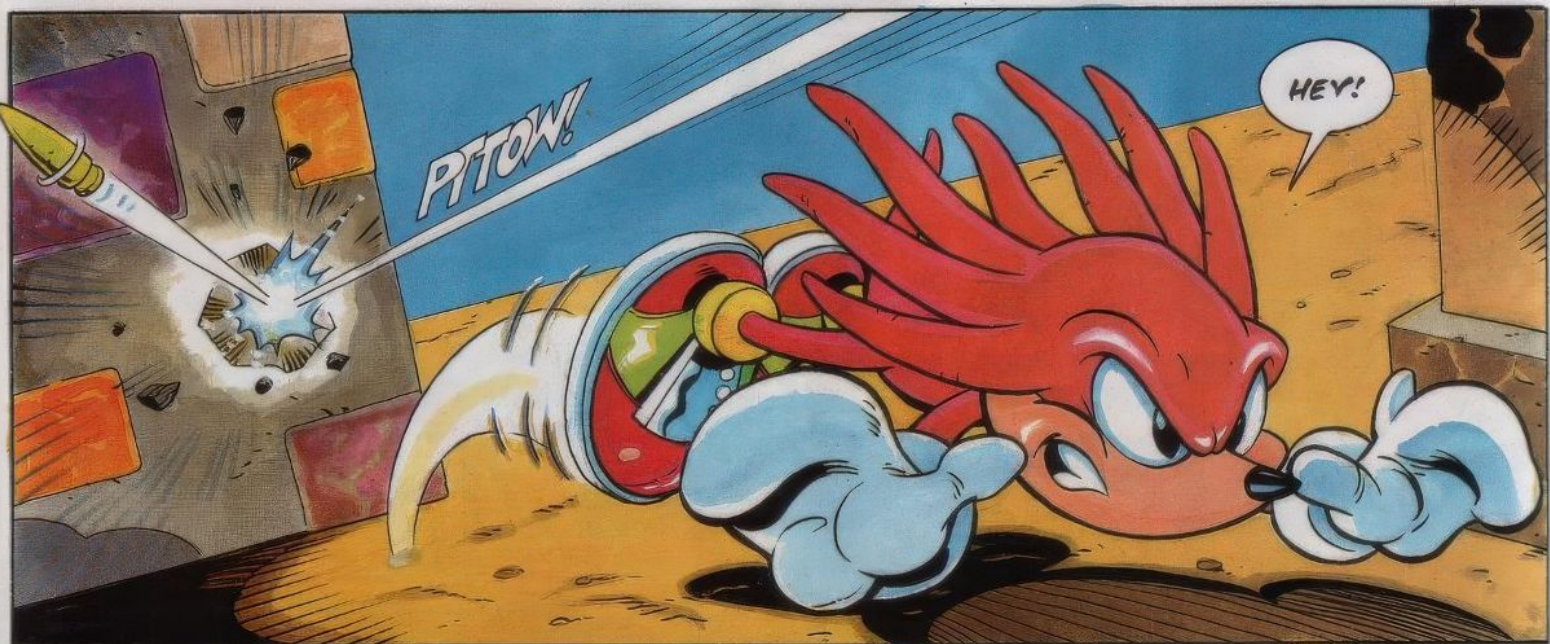
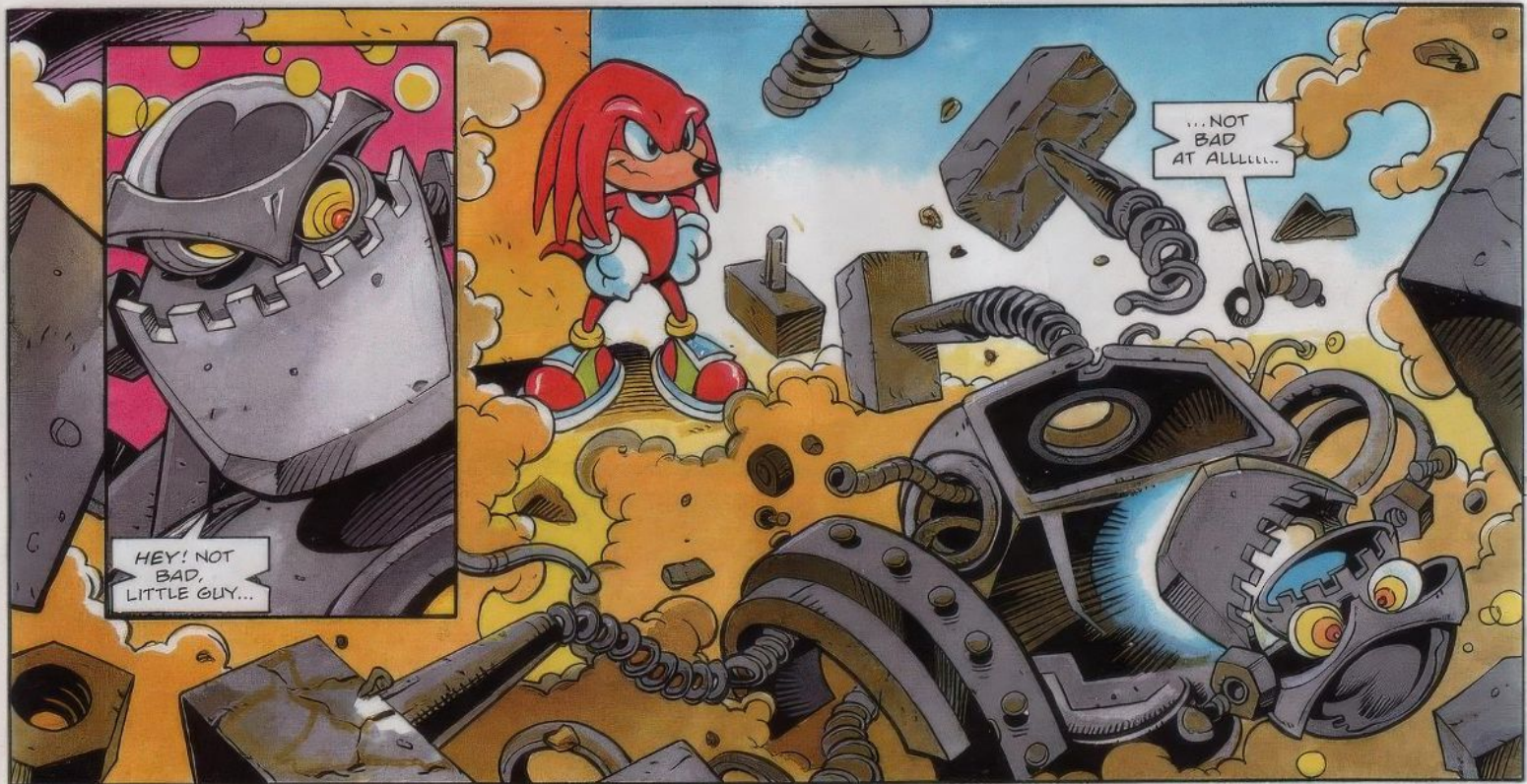
I  
DON'T GET  
IT, WHAT'S  
THIS PLACE  
FOR?\*

\* REMEMBER, KNUCKLES HAS LIVED  
A SOLITARY LIFE, GROWING UP ALONE  
ON THE FLOATING ISLAND - MD.



DON'T WORRY  
ABOUT IT, SHORTY...YOU'RE  
NOT GOING TO BE  
AROUND LONG ENOUGH FOR  
IT TO MATTER!









YOU MISSED HIM, YOU NUMBSKULL!

WHAT-A YOU MEAN? YOU'RE THE ONE WHO FIRED THE SHOT!

EXCUSES, ALWAYS EXCUSES! WELL, NEVER MIND, HE CAN'T GET TO US UP HERE!



WRONG AGAIN, BOSS!

CHHKK!

CHHKK!



I WANT SOME ANSWERS! WHO ARE YOU? WHAT ARE YOU TRYING TO DO HERE?

HEY, WAIT A MINUTE. NOW I SEE YOU UP CLOSE, I RECOGNISE YOU...YOU'RE KNUCKLES!



KNUCKLES, THIS IS YOUR LUCKY DAY!

WE ARE THE MARXIO BROS AND WE ARE ABOUT TO MAKE YOU... AN OFFER YOU CAN'T REFUSE!



# Q Zone

Q is for Question.  
Q is for Query.  
Q is for Quandary.  
Enter the Q Zone for hints, tips, and help with your favourite Sega games.

STC's regular Game Guru David Gibbon continues to solve those difficult games on the Sega systems. If you have a game query, drop a line to the Q Zone at the usual STC address.

## Tips & Cheats

**LEVEL**  
TO MAN'S CAUSEWAY  
STAFF ROOM  
KITCHEN  
SPACE STATION

**PASSWORD**  
SSHF4EE6WW8ILSW8M7TW  
DGHF4FE6WWLILRW8MM19  
DGHFCFEWWLWLRW8IM6H  
DGHFFFE6WLJLRWFIDOL1



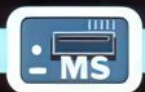
## MARKO'S MAGIC FOOTBALL



Domark's latest invention is Marko, which features a football fanatic called - wait for it - Marko, (just hope he supports my favourite team, Newcastle United). The lucky chap has a special magic ball which comes in handy during the game, especially when he finds himself competing against Colonel Brown and his cronies! For all you Marko fans, here are passwords for all 12 levels:-



## COSMIC SPACEHEAD



A character created by Codemasters that never really took off was Cosmic Spacehead - a cute little person that wandered around Cape Carnival and Dodgey City. He featured in an adventure on the Master System, which also failed to become a hit. However, for those of you who did buy it, here are some level codes to help:-

**LEVEL**  
CAPE CARNIVAL  
PASSPORT CONTROL  
DODGEY CITY  
CAVES

**PASSWORD**  
BKPETERLEEWilliams9X  
C3ZETERADEWilliams6X  
CVC3TEEALDWILOIYMST4  
SSCLJEE6WWWILS8VM76Q



LEVEL	PASSWORD
2	MTUEZQ
3	BSTOKE
4	GUNGETNK
5	ECTOPLSM
6	JAWS
7	GARAGE
8	TRAFFIC
9	ELF
10	KRUSTY
11	BARREL
12	CRA\$TREE



## REN AND STIMPY



Two of the silliest cult characters ever to come across from the USA. The networked TV series proved popular amongst a cult following and the game did fairly well, even though it was a bog-standard platformer. Here are a few level codes:-

LEVEL	PASSWORD
Stinking Dry Desert	AURGH
Stinking Wet Bayou	ZONNNK
The Perilous Mount Hoek	YYYOWW
The Great Frozen North	ZOWCH

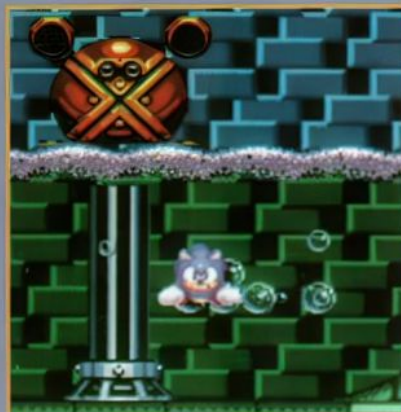


## SONIC 3



The blue spiky one is *still* responsible for hogging *STC* readers' Mega Drives more than any other character. After digesting our detailed solution to the game, most of you should be able to complete it by now. However, it's a different matter to complete the game properly, i.e. with *all* the emeralds. Here's a cheat to help you achieve this:-

Complete the game first, save it to the battery back-up, then select your level (*do not* select the Marble Garden or Hydrocity zones). Go to the bottom left from the start, and you'll find a special stage; on completion, you'll be rewarded with an



emerald. Now reset your Mega Drive and return to the saved game via the battery back-up screen. Repeat the process by selecting the *same* level and by winning the *same* emerald on the *same* special stage until you have them all! Proceed to finish the

rest of the game and you'll be able to watch the correct end-of-game sequence.

If, after all that, you return to the battery back-up screen, the clear picture will show Super Sonic. From here, select your starting level and collect 50 rings. If you then proceed to press jump whilst Sonic is in the air you'll be transformed into Super Sonic!





# Decap Attack

WHO KILLED CHUCK?

PART 6

SCRIPT & ART: NIGEL KITCHING

LETTERING: STEVE POTTER

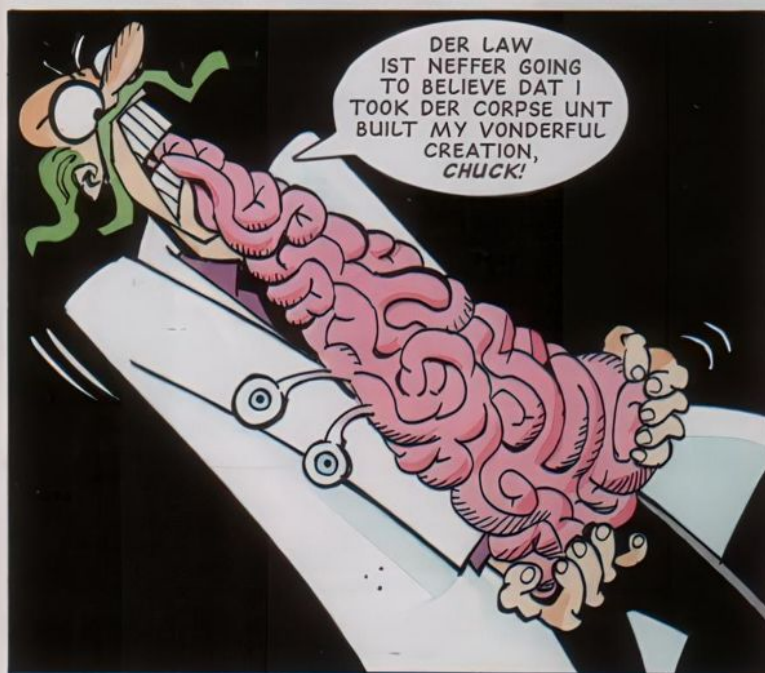
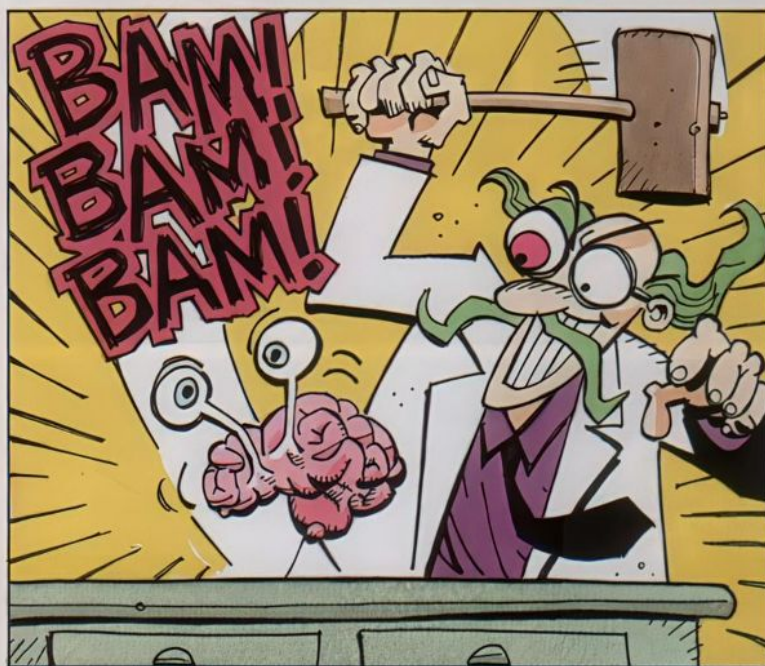
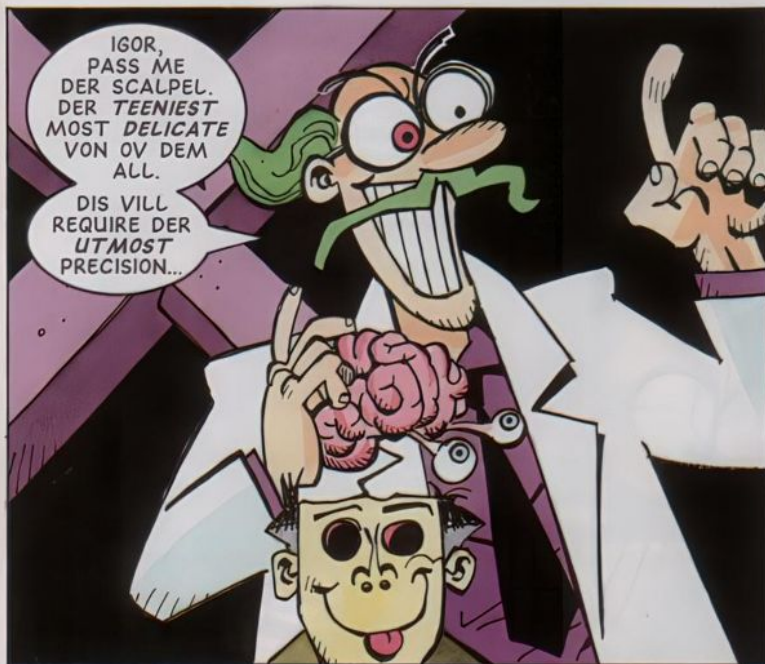
THE POLICE (IN THE FORM OF DETECTIVE CASE) WANT TO ARREST CHUCK FOR THE MURDER OF A DOUBLE-GLAZING SALESMAN. PROFESSOR FRANK N. STEIN HAS A PLAN...

DARN...  
I ALWAYS HAFF  
TROUBLE GETTING  
DER TOP OFF!

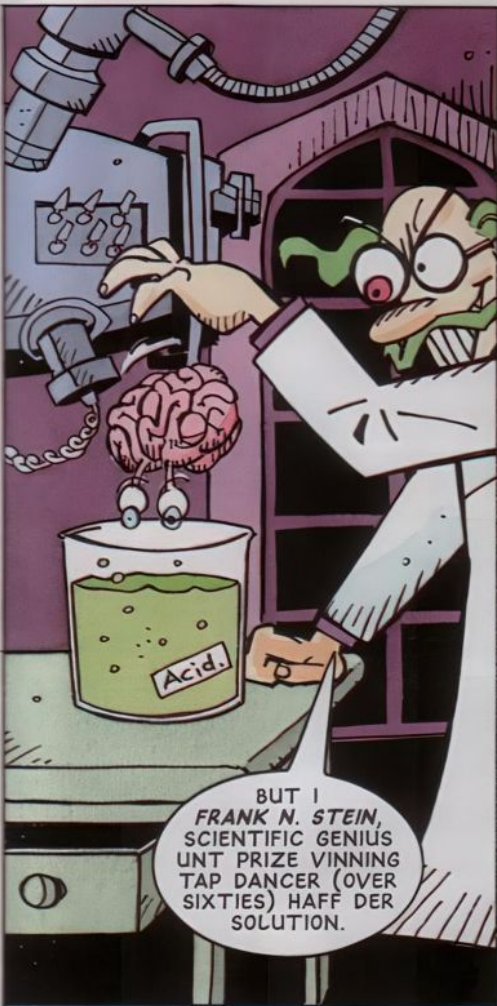
AH!  
HERE IT  
COMES...

SPLUNK!











SEVERAL HOURS OF CRAMMING  
AND PUSHING LATER...

SORRY  
TO HAVE  
TROUBLED  
YOU SIR...

UNT  
DAT IST  
DAT!

HEY! WHAT'S  
HAPPENED TO MY  
GRAPEFRUIT?

EASY  
WITH THE  
SUGAR,  
BUB!

YOU'VE SENT  
THAT COP BACK TO  
THE STATION WITH A  
GRAPEFRUIT FOR  
A BRAIN!

DO YOU  
THINK ANYVON  
VILL NOTICE DER  
DIFFERENCE?

I'M  
AFRAID I  
MUST ASK  
YOU ALL TO  
ACCOMPANY  
ME TO THE  
STATION.

AS  
SOON AS  
I FIGURE  
OUT HOW  
TO MOVE,  
THAT  
IS.

DER END OF DIS, BUT NOT QUITE DER END  
OF DECAP ATTACK! SEE NEXT ISSUE FOR A  
SPECIAL COMPLETE STORY!



# SPEEDLINES



Sound off to Megadroid about anything you want to do with STC, Sega or the meaning of life as we know it!

Send your letters and drawings to: **Speedlines, Sonic The Comic, 28/31 Tavistock Place, London WC1H 9SU.**

Write your name, address and Sega system you use (MD, MCD, MS or GG) clearly on your letter or drawing. Every one printed on this page wins a Segasational prize!

Megadroid regrets that drawings cannot be returned or correspondence entered into.



Prizes should be despatched within approximately 28 days of publication of your drawing or letter. If you haven't received your prize after that time, please contact the Tomy Care Line direct on the number listed below.

Mark Diamond, Northampton.  
Sonic Water Fun Game Winner.



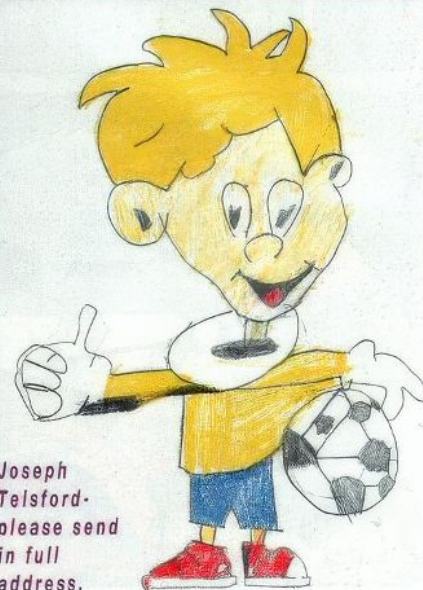
## Ruiz Food

Dear STC,

Here's a recipe I made up for *Mobius Eggs* which you may want to get a parent to help you with:- Take fresh eggs (not rotten ones like Doctor Robotnik uses!), chips and onion rings. Fry the chips and the onion rings. When they're cooked put them into the beaten egg and mix well. Pour the contents into a frying pan until eggs are cooked. The top of the mixture will be slightly runny, so place frying pan under a grill until mixture has browned. I prefer to eat my *Mobius Eggs* cold with lots of tomato ketchup.

Adam Ruiz, Sheffield. S. Yorkshire.  
MD owner.

Sonic Water Fun Game Winner.



Joseph  
Telstford-  
please send  
in full  
address.

## Mistaken Identity

Dear STC,

My dad thinks Sonic is a cockerel! Any suggestions as to what I should do with him?

Robin, Highgate, London.

MD owner.

Sonic Water Fun Game Winner.

## Seeing Stars

Dear STC,

When the Virgin Games Centre opened in Nottingham I was surprised to see Sonic as guest of honour. After a lot of pushing and shoving I managed to shake his hand and he even gave me a pat on the back.

Gavin Brandreth, Stapleford, Nottingham. MD owner.  
Sonic Water Fun Game Winner.



Spoken like a true food connoisseur, Adam.



Next time you're eating Sunday lunch Robin, tell your dad he's eating a hedgehog and not a chicken!

## Get in Print + Win a Prize!

It's true! Every letter and drawing printed on this page wins a Segasational prize! One of these fabulous **Tomy Sonic The Hedgehog Water Fun Games** can be yours. Fill it with water and pump the button to see if you can help Sonic catch all the power rings. It's challenging.

It's portable, it's fun and it's wet!

The **Sonic Water Fun Game** is just part of a range of magnificent Sonic products from Tomy which can be bought at toy shops and department stores. If you have problems finding a stockist in your area phone the Tomy Care Line on 0703 872267.



How many humes did you flatten on your quest to shake the hand of the spiky blue one Gavin?



**NEXT ISSUE...**  
**FEELING BLUE? HEAD FOR**  
**THE FROZEN ZONE**  
**WITH SONIC**

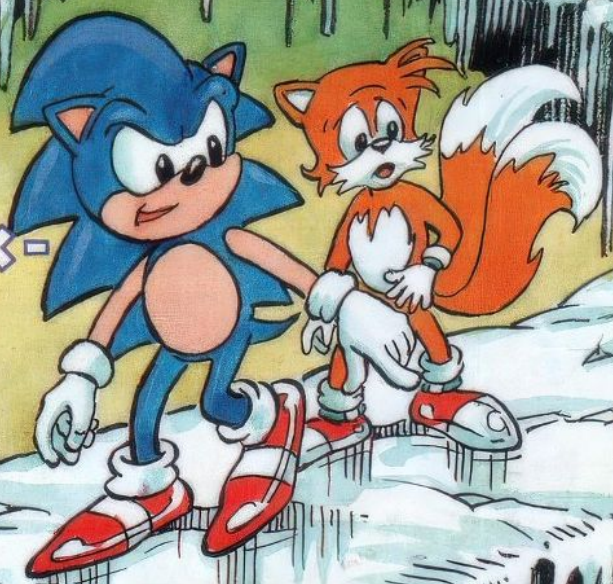
**FREE!**  
**FIFTH & FINAL**  
**SET OF**  
**EXCLUSIVE STC**  
**SONIC STICKERS!**

**PLUS THE SEGA**  
**SUPERSTARS ...**

**KNUCKLES!**

**ETERNAL**  
**CHAMPIONS!**

**DECAP ATTACK -**  
**SPECIAL**  
**COMPLETE**  
**STORY!**



**STC 40 - HOT STUFF ON A WINTER'S NIGHT!**  
**ON SALE SATURDAY, 26TH NOVEMBER**  
**£1.15**

**DATA STRIP**

Fill in & send to:  
**Sonic The Comic,**  
 25/31 Tavistock Place,  
 London WC1H 9SU

**WHO ARE YOU?**

Tell us your name, age & address.

NAME.....

ADDRESS.....

.....

.....

.....AGE.....

**HOT-SHOTS ONLY!**

Enter your high score or achievement here!

GAME.....

SCORE/ACHIEVEMENT.....

.....

.....

SYSTEM:- (please tick)

MD ☐ MS ☐ GG ☐ MCD ☐

**GAME INTO STRIP**

What SEGA game would you like to see as a STC strip in the future?

I THINK.....

.....

would make a great comic strip in STC

**MEGA HITS THIS ISSUE!**

List your three favourite stories in this issue in order of preference

1.....

2.....

3.....

HOW DO YOU RATE ISSUE 39

OF **STC?**

%

